



2021 Thursday Thunder Schedule

Thursday, June 3 – Round 1

Wednesday, June 9 – Round 2

Thursday, June 10 – Round 3

Wednesday, June 16 – Round 4

Thursday, June 17 – Round 5

Thursday, June 24 – Round 6

2021 Thursday Thunder Division Specific Rules

Rookie Bandoleros/Chargers

- Double file starts and single file re-starts
- No points
- Group qualifying
 - Lap count has been increased from Furious Five to include Hot Laps
- 15-lap feature races
- Top 3 receive trophies (nightly)

Bandits, Outlaws, Young Lions

- Double file starts
- 2 – double file re-starts – single file after
- Group qualifying (reference invert schedule on page 4)
 - Lap count has been increased from Furious Five to include Hot Laps
- 20-lap feature races
- Points assigned weekly (NO DROPS)
- Top 3 receive trophies (nightly)

Semi-Pro, Masters

- Double file starts
- 2 – double file re-starts – single file after
- Group qualifying (reference invert schedule on page 3)
 - Lap count has been increased from Furious Five to include Hot Laps
- 20-lap feature races
- Points assigned weekly (NO DROPS)
- Top 5 receive purse pay-out (1-\$150; 2-\$100; 3-\$75; 4-\$50; 5-\$30)
- Nightly winner receives a trophy

Pro

- Double file starts
- 2 – choose style re-starts – single file after
- Group qualifying (driver choice for feature starting positions)
- Impound cars after group qualifying (ONLY air pressure adjustments – NO fuel may be added)
- 25-lap feature races
- Minimum 175lbs RF spring
- Points assigned weekly (NO DROPS)
- Passing points will be awarded for all feature races (1-point for each position advanced from initial starting position to finishing position)
- Top 5 receive purse pay-out (1-\$250; 2-\$150; 3-\$100; 4-\$75; 5-\$50)
- Nightly winner receives a trophy

2021 Thursday Thunder Line-Up Rules

Group Qualifying Line-Ups:

- 8 or less cars (1) Group Qualifying Session
- 9-16 (2) Group Qualifying Sessions
- 17-24 (3) Group Qualifying Sessions
- 25 or more (4) Group Qualifying Sessions

The number of cars in a group qualifying session may be altered at the Race Directors discretion

B Main (if necessary):

- If 25 cars qualify for a single division, a B main will be run
- After group qualifying, the top 20(4) will advance to A main feature, all other cars will create the B main line-up.
- B main will be 15 laps or 10 minutes
- Top 4 finishers advance to the A main feature

The number of cars in a B-Main may be altered at the Race Directors discretion

A Main Feature:

- A maximum of 24 cars will start A main feature event
- Field will be made up of cars from group qualifying and/or B main
- Field is set with first 20 cars from the group qualifying session along with the top 4 from the B main.
- Lap count/time limit will be listed on the weekly schedule

The number of cars in an A-Main may be altered at the Race Directors discretion

2021 Thursday Thunder Points










- Technical disqualifications will be awarded zero (0) points for the event

REMIND 101

- Text **@raceams2** to 81010 to sign up for Thursday Thunder updates

2021 Thursday Thunder Invert/Line-Up Schedule

2021 Thursday Thunder Invert/Line-Up Schedule								
	RB	B	O	C	YL	SP	M	P
Round 1	NO Invert	Invert Top-2	Invert Top-2	NO Invert	Invert Top-2	Invert Top-2	Invert Top-2	Drivers Choice
Round 2	NO Invert	Invert Top-3	Invert Top-3	NO Invert	Invert Top-3	Invert Top-3	Invert Top-3	Drivers Choice
Round 3	NO Invert	Invert Top-4	Invert Top-4	NO Invert	Invert Top-4	Invert Top-4	Invert Top-4	Drivers Choice
Round 4	NO Invert	Invert Top-3	Invert Top-3	NO Invert	Invert Top-3	Invert Top-3	Invert Top-3	Drivers Choice
Round 5	NO Invert	Invert Top-2	Invert Top-2	NO Invert	Invert Top-2	Invert Top-2	Invert Top-2	Drivers Choice
Round 6	NO Invert	NO Invert	NO Invert	NO Invert	NO Invert	NO Invert	NO Invert	Drivers Choice

KEY	
	GARAGE
	ROUTE TO GRARAGE
	ROUTE TO TRACK
	LOWER GRID
	UPPER GRID
	TECH AREA
	HOT PIT
	CREDENTIAL CHECK
	COMPETITOR PARKING

